

*Exciting and Affordable Colonial American Field Trips at your school campus or at our campsite!*

All CF field trips include a Tent Encampment, Live Fife and Drum Music, Colonial Store and Dress-Up, American Indian or (NEW!) West African Necklace Making, Colonial Games, and a Pop Quiz with Prizes! Please visit our website to watch our five-minute Field Trip Video, then register online. Keep this two-page companion sheet to assist with registration.

### Standard Field Trip

Camp Flintlock's Revolutionary War-period activities are engaging and educational. The bullet points below (\$ → 🖐️ \* +) correspond to sections on the following page.

§ Every Camp Flintlock field trip has a minimum of five activities and a maximum of seven, lasting at least three and a half hours, not including a lunch break. There is an \$800 minimum, which, at the base fee of \$12.50/participant, requires 64 students. See "Optional Selections" for ways smaller groups can reach this minimum.

The base fee includes the following:

- Five (5) activities for groups of 5 or fewer classes
- Six (6) activities for groups of 6 classes
- Seven (7) activities for groups of 7 classes
- For groups of eight or more classes, please contact Camp Flintlock

- On the day of the event, your classes will rotate through the activities every 30 minutes so that each student gets to experience every activity included in your field trip. Out of these activities, three are automatically selected by Camp Flintlock:
- 1) Colonial Store & Dress Up
  - 2) Necklace Making: Your choice of American Indian or (NEW!) West African
  - 3) Colonial Games

🖐️ Remaining activities are selected by yourself from the list on the following page.

🖐️ Any material fees associated the activities you select will also be added to the cost per participant. The activities that carry material fees are the following: Candle Making, Leather Journal Making, and Rag Doll Making.

\* Activities marked with an asterisk result in a craft that the student can take home.

### Optional Selections

§ Groups of fewer than seven classes also have the option of adding Extra Activities, up to the seven-activity maximum. Each Extra Activity, beyond the base fee activities adds \$3.00 to the participant fee (maximum 2 extra activities).

Example: A group has three classes (five activities for \$12.50/participant) but the Coordinator selects a sixth activity. The cost would then be \$15.50/participant.

- + Add-ons are not activities. They are an enhancement to the Camp Flintlock field trip experience and carry additional fees. Our add-ons are:
- Home Made Fudge
  - Campfire Wassail
  - Dress Up Photo
  - Store Credit

# CF Field Trip Registration Companion Sheet

	Selected	Item	Cost	Description
(\$) Fees	<b>\$12.50</b>	<b>Base Fee Per Participant</b>	<b>\$12.50</b>	<b>Five activities for 1-5 classes, six for 6 classes, seven for 7 classes</b>
		NC Travel Fee	\$5.50	When we come to your school in NC
		SC/VA Travel Fee	\$6.00	When we come to your school in SC or VA
		GA/MD Travel Fee	\$6.50	When we come to your school in GA or MD
		Other State Travel Fee	\$ _____	Call Camp Flintlock to discuss
		Extra Activity #1	\$3.00	The first extra activity beyond the base fee activities
		Extra Activity #2	\$3.00	The second extra activity beyond the base fee activities
(→) Automatic	<input checked="" type="checkbox"/>	<b>Colonial Store &amp; Dress-Up</b>	<b>Base Fee</b>	<b>Students shop our Store and try on period clothing</b>
	<input type="checkbox"/> Am. Indian <input type="checkbox"/> W. African (circle one)	<b>*Necklace Making</b>	<b>Base Fee</b>	<b>Students make an authentic necklace, which they keep Your choice of American Indian or (NEW!) West African</b>
	<input checked="" type="checkbox"/>	<b>Colonial Games</b>	<b>Base Fee</b>	<b>Students learn about and play a variety of colonial games</b>
(👉) Activities  *indicates a craft that the students can take home		*Leather Journal Making	\$3.50 materials	Students make a leather-covered journal, which they keep
		*Beeswax Candle Making	\$1.50 materials	Students make a hand-dipped beeswax candles, which they keep
		*Rag Doll Making	\$1.00 materials	Students make a Colonial rag doll, which they keep
		*Quill and Ink Writing	N/A	Students write with quill and ink on a paper, which they keep
		Rounders	N/A	Students play the Colonial predecessor of cricket and baseball
		Tomahawk Throw	N/A	Recommended for 3rd grade and up only, students throw real tomahawks at a wooden target
		Fencing	N/A	Students fence with padded swords
		Indian War Paint & Story	N/A	Students get their faces painted in traditional patterns and listen to an account of a colonist captured and adopted by Indians
		*Bracelet Making	N/A	Students knot their own bracelets, which they keep
		*Cord Making	N/A	Students use a leather jig to weave their own cord, which they keep
		Knot Tying	N/A	Students learn about and practice tying different Colonial Era knots
		*Block Printmaking	N/A	Students use the block-printing method to print an image on a paper, which they keep
(+ ) Add-Ons		Home-Made Fudge	\$1.00	A traditional (non-soft) chocolate fudge without nuts, contains some dairy
		Campfire Wassail (WAH-sull)	\$1.00	A non-alcoholic version of the colonial hot drink (spiced tea with fruit juice)
		Dress-Up Photo	\$1.00	Have photos taken of your students in Colonial clothing at the Dress Up station and mailed to your school via USPS
		Store Credit (min \$1.00)	\$ _____	The CF Store offers a wide range of items starting at \$1.00. Camp Flintlock recommends \$5-\$10 per student. Students may also bring cash. (For safety reasons, CF does not sell knives, tomahawks, or bullwhips at school field trips, though these items are sold at other CF events and through the CF online store.)
	<b>Subtotal per Participant</b>			
<b>X</b>	<b>Participants (does not include teachers or parent volunteers)</b>			
	<b>Grand Total (\$800 minimum, no deposit necessary)</b>			